Random wheel: Keywords from academic integrity (online game) – Notes for Educators

Open the game - https://wordwall.net/resource/36703468/key-words-from-academic-integrity to see the complete educational material.

Date: 2022-11-16

About the educational material

The educational material was created with the Erasmus+ project *Bridging Integrity in Higher Education, Business and Society* (BRIDGE, project no. 2020-1-SE01-KA203-077973) as a part of the project output 2 "Bridging academic and research integrity". The educational material, other project outputs, and more information on the project are available at https://www.academicintegrity.eu/wp/bridge/.

Use and adaptations of the educational material

Authors welcome adaptations of the material, especially translations! If you are interested in translating the material into your language, please contact us at bridgeinfo@academicintegrity.eu and we will provide you with source text. The Bridge project will then be happy to assist you with further sharing of your translation.

This work is licensed under a [Creative Commons Attribution-ShareAlike 4.0 International License](). You are free to:
- Share — copy and redistribute the material in any medium or format
- Adapt — remix, transform, and build upon the material for any purpose, even commercially.

Under the following terms:
- Attribution — You must give appropriate credit, provide a link to the license, and indicate if changes were made. You may do so in any reasonable manner, but not in any way that suggests the licensor endorses you or your use.
- ShareAlike — If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original.

Additional information about CC licensing: https://creativecommons.org/licenses/by-sa/4.0/

Citation of the educational material

[author] Bridge project
[title] Random wheel: Keywords from academic integrity
[date] 2022-11-16
[source] https://wordwall.net/resource/36703468/key-words-from-academic-integrity
[access date]

Project contacts

www.academicintegrity.eu/wp/bridge
bridgeinfo@academicintegrity.eu
Twitter: [@projectbridge_](https://twitter.com/projectbridge_)
FB: [@infobridgeproject](https://facebook.com/infobridgeproject)

Random wheel: Keywords from academic integrity (online game)

Basic information

- **Target audience:** students (bachelor or master)
- **Study/research field:** any
- **Length:** circa 30 minutes to go through the entire random wheel

Purpose of the educational material

This is a simple online tool to support the gamification of reviewing terms from the field of academic integrity. There is a random wheel containing 15 terms from the field of academic integrity. Display the wheel to the audience and click the button to spin it. The audience should then provide a definition of the given term.

The game is easy to play and can be used as a lecture opening, to energise the audience, as a brief conclusion, etc. Particular rules of the game are up to the educator.

What is included in this educational material?

The tool is available with the link: https://wordwall.net/resource/36703468/key-words-from-academic-integrity

How to use the educational material?

- This is rather a tool supporting gamification than a game with given rules, the particular use and rules are up to the educator. It can be used in a competition among individuals or among teams.
- Before playing, you can change some settings of the random wheel - on the page under the wheel:
  - Theme
  - Timer (none, count up, count down - set the time limit)
  - Shuffle item order
- Display the page with the wheel to the audience, the audience doesn't need any device, they just need to see the wheel.
- Spin the wheel, it randomly selects a term, the audience should provide its definition.
  - Whether the definition is correct can be decided by the educator, the rest of the audience, etc.
  - The used terms can be eliminated from the wheel.
- Have fun! 🙂

Related educational materials

- Online games on bridging academic integrity with integrity in society and business
  - If you like this game, check the Bridge project website www.academicintegrity.eu/wp/bridge-games for seven more online games on topics from academic and research integrity, ethical citizen science, and ethics in business.

- Board game *Bridging integrity*
  - The board game is focused on practising knowledge of terms from the field of academic integrity, ethical research practice and business ethics.